

a formalised framework for choreographic programming

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choreographic programming, conceptually

what are choreographies?

high-level global specifications of concurrent and distributed systems

a new programming paradigm

implementations for the local endpoints are automatically generated

- guaranteed to be deadlock-free
- guaranteed to satisfy the specification

an example

authentication choreography

```
c.credentials --> ip.x;
```

```
If ip.(check x)
```

```
Then ip --> s[left]; ip --> c[left]; s.token --> c.t
```

```
Else ip --> s[right]; ip --> c[right]
```

*an example**authentication choreography*

```

c.credentials --> ip.x;
If ip.(check x)
Then ip --> s[left]; ip --> c[left]; s.token --> c.t
Else ip --> s[right]; ip --> c[right]

```

local implementations

```

c : ip!credentials; ip & {left: s?t; right: 0 }
s : ip & {left: c!token; right: 0 }
ip: c?x; If (check x) Then (s(+)left; c(+)left)
      Else (s(+)right; c(+)right)

```

*an example**authentication choreography*

```

c.credentials --> ip.x;
If ip.(check x)
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local implementations

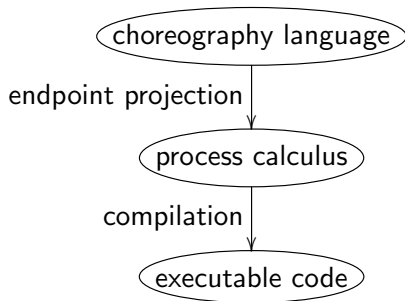
```

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s : ip & {left: c!token; right: 0 }
ip: c?x; If (check x) Then (s(+)left; c(+)left)
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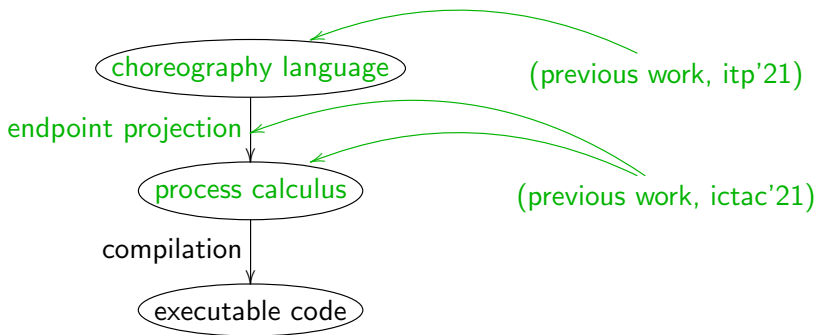
```

(gets tricky in the presence of recursion...)

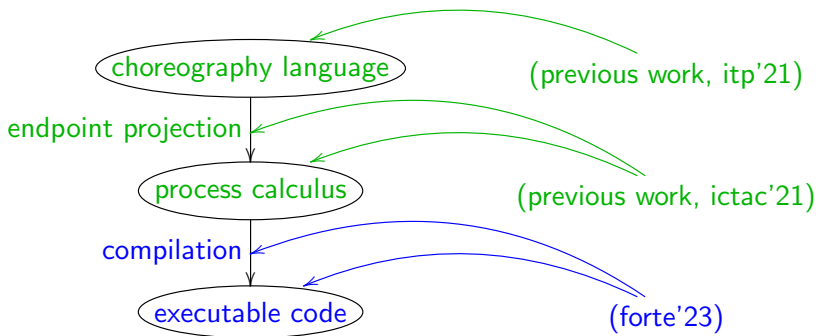
a bird's-eye view



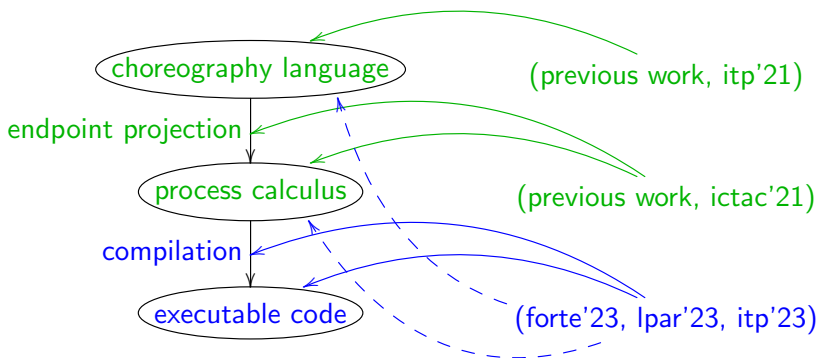
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why bother?

choreographies are a popular topic...

- active research field
- many relevant applications
- potential in choreographic programming

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...but there are many disturbing signs

process calculus and session types plagued by wrong proofs

- complex definitions, long proofs by structural induction
- situation pointed out at itp'15
 - formalization of a published journal article
 - most proofs were wrong (but the theorems held)
- big revision of decidability results in the last few years
 - published proofs of both A and $\neg A$ for quite a few A ...

our language

a minimal choreography language

- value communication
- label selections (for projection)
- conditionals
- trailing procedure calls (for recursion)

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a minimal choreography language

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agnostic language

- parametric on expressions and values
- only two labels

choreographies in coq

choreographic language

- syntax and semantics
- progress and deadlock-freedom
- properties of the semantics:
determinism, confluence
- turing completeness from the
communication structure



(itp'21)

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(itp'21)

hard, but insightful

- motivated changes in the presentation of the semantics
- much “cleaner” and more elegant theory
- faster to formalise than to get the original article accepted. . .

projection

the epp theorem

- definition of a suitable process calculus
- formalisation of endpoint projection
- challenges: partial functions
(branching terms, merging, projection)
- different solutions (dedicated terms,
auxiliary types, indirect definitions)
- case explosion (partially) handled by
automation



(ictac'21)

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in hindsight...

several steps could be simplified; the current formalisation is significantly shorter than the original one :-)

the next steps

make the framework usable in practice

- build a compiler to a “real” programming language
- identify bottlenecks and extend the theory

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natural candidates

- amendment procedure
- elimination of label selections
- possibility of livelocks (essential for services)

generating executable code

compilation to jolie

- coq's extraction yields a certified implementation of epp
- networks must be translated to a programming language
- structural mapping to jolie
- new feature: annotations in communications



(forte'23)

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to certify or not to certify?

- in principle this compilation could be formalised in coq
- ... but the benefits of the extra work are less obvious

choreography amendment

authentication choreography, revisited

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- selections can be inferred automatically
- operational correspondence (multi-step, up to permutation)



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oh, the irony

- the original theorem was wrong
- coq led us to counter-examples and to the correct statement

livelocks and services

authentication, now with retries

```
X = c.credentials --> ip.x;  
  If ip.(check x)  
    Then ip --> s[left]; ip --> c[left]; s.token --> c.t  
    Else ip --> s[right]; ip --> c[right]; X
```


livelocks and services

authentication, now with retries

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- more permissive projection
s : c!token
- processes can be muted in recursive calls
- possibility for livelocks



(lpar'23)

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coq as a research tool

- a lot of adaptation of old proofs (very doable)
- many technical details that might have been overlooked

closing remarks

conclusions

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- compilation to jolie \rightsquigarrow can be used to produce executable code
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future work

- proof automation
- formalisation of security protocols
- more features: non-deterministic choice, process spawning

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expected challenges

- full-fledged binders
- sublanguages

thank you!