Introduction

Types and Semantics for Extensible Data Types

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- The Expression Problem: how to extend recursive data and functions in a type-safe way
- Defining monadic effects in a modular way

In practice, these modularity concerns are often addressed by embedding the *Initial Semantics* of inductive data types

data Fix (F : Set \rightarrow Set) : Set where In : F (Fix F) \rightarrow Fix F

data Free (F : Set \rightarrow Set) A : Set where Pure : $A \rightarrow$ Free F AImpure : F (Free F A) \rightarrow Free F A The Same ideas work for higher-order functors

data Fix (H: (Set \rightarrow Set) \rightarrow Set \rightarrow Set) A: Set where In : H (Fix H) $A \rightarrow$ Fix H A

data Prog (H: (Set \rightarrow Set) \rightarrow Set \rightarrow Set) A: Set where Pure : $A \rightarrow$ Prog H AImpure : H (Prog H) $A \rightarrow$ Prog H A

Such structures are used e.g. to encode *nested data types*¹ or Scoped Effects²

¹Bird and Meertens, 1998 ²Wu et al., 2014

These techniques are tremendously useful, but it's unfortunate that we have to rely on embeddings to use them

- Adds some noise compared to built-in data types, interoperability through isomorphisms
- Connection to the underlying theory remains implicit

How would we *design a programming language* that has type safe modularity for data types built in?

This work

Here, we work towards laying the groundwork for developing programming languages with built-in support for type-safe modularity

How? By designing a calculus that *captures the essential features* of type-safe modularity for data types

Calculus Design

A λ -calculus with rank-1 polymorphism and kinds

Well-kindedness for types is defined such that *all* type formers with kind $k_1 \rightarrow k_2$ are a functor

Built-in primitives for mapping and folding

Types

$$\begin{aligned} \mathbf{k} &:= \star \mid \mathbf{k} \to \mathbf{k} \\ \tau &:= \alpha \mid \tau \tau \mid \lambda \alpha. \tau \mid \mu(\tau) \mid \tau \Rightarrow \tau \mid \top \mid \perp \mid \tau \otimes \tau \mid \tau \oplus \tau \\ \sigma &:= \forall \alpha. \sigma \mid \tau \end{aligned}$$

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$$\Delta \mid \Phi \vdash \tau : k$$

$$\frac{\Delta \mid \Phi, (\alpha \mapsto k_1) \vdash \tau : k_2}{\Delta \mid \Phi \vdash \lambda \alpha . \tau : k_1 \to k_2} \qquad \frac{K \cdot F \cup N}{\Delta \mid \emptyset \vdash \tau_1 : \star \quad \Delta \mid \Phi \vdash \tau_2 : \star}$$

Example: Free Monad

$$\textit{Free} \triangleq \lambda f. \lambda a. \mu (\lambda X. a \oplus f X) : (\star \to \star) \to \star \to \star$$

By construction, *Free* is a functor in both *f* and *a*.

The former means that we can apply natural transformations to change the monad's signature.

Terms

$\begin{array}{rcl} M & := & \dots \mid \mathsf{in} \mid \mathsf{out} \mid \mathsf{map} \langle M \rangle^{\tau} \mid (\mid M \,)^{\tau} \\ & \mid & \pi_1 \mid \pi_2 \mid M \blacktriangle M \mid \iota_1 \mid \iota_2 \mid M \blacktriangledown M \mid \mathsf{tt} \mid \mathsf{absurd} \end{array}$

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These primitives have both first and higher order instances

How to type the higher-order instances of these language primitives?

Arrow Types

$$\begin{array}{rcl} \tau_1 \stackrel{\star}{\longrightarrow} \tau_2 & \triangleq & \tau_1 \Rightarrow \tau_2 \\ \tau_1 \stackrel{\mathbf{k}_1 \to \mathbf{k}_2}{\longrightarrow} \tau_2 & \triangleq & \forall \alpha. \tau_1 \; \alpha \stackrel{\mathbf{k}_2}{\longrightarrow} \tau_2 \; \alpha \end{array}$$

An arrow type, $\tau_1 \stackrel{k}{\longrightarrow} \tau_2$ at kind k describes a morphism between the "objects" of kind k

I.e., for $k = \star$ it's functions, and for $k = \star \rightarrow \star$ it's natural transformations between functors on SET, etcetera ...



$$\frac{\text{T-Fst}}{\tau_1, \tau_2 : k}$$
$$\frac{\tau_1, \tau_2 : k}{\Gamma \vdash \pi_1 : \tau_1 \stackrel{k}{\longrightarrow} \tau_2}$$

$$\frac{\tau \cdot M_{\text{AP}}}{\Gamma \vdash \mathbf{map} \langle \mathbf{M} \rangle^{\tau} : \tau \ \tau_1 \stackrel{\mathbf{k_1}}{\longrightarrow} \tau_2} \frac{\tau_1, \tau_2 : \mathbf{k_1} \qquad \Gamma \vdash \mathbf{M} : \tau_1 \stackrel{\mathbf{k_1}}{\longrightarrow} \tau_2}{\Gamma \vdash \mathbf{map} \langle \mathbf{M} \rangle^{\tau} : \tau \ \tau_1 \stackrel{\mathbf{k_2}}{\longrightarrow} \tau \ \tau_2}$$

Semantics

- Interpret types as objects in SET and its functor categories
- Interpret terms as natural transformations from a the functor interpreting its context to a functor interpreting its type

Kinds:

$$\begin{bmatrix} - \end{bmatrix} : Kind \rightarrow Cat$$
$$\begin{bmatrix} \star \end{bmatrix} = SET$$
$$\begin{bmatrix} k_1 \rightarrow k_2 \end{bmatrix} = [\llbracket k_1 \rrbracket, \llbracket k_2 \rrbracket]$$

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Types:

$$\llbracket \Delta \mid \Phi \vdash \tau : k \rrbracket : (\llbracket \Delta \rrbracket^{\mathsf{op}} \times \llbracket \Delta \rrbracket) \times \llbracket \Phi \rrbracket \to \llbracket k \rrbracket$$
$$\llbracket \Delta \vdash \sigma \rrbracket : \llbracket \Delta \rrbracket^{\mathsf{op}} \times \llbracket \Delta \rrbracket \to \text{Set}$$

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Terms:

$$\llbracket \mathsf{\Gamma} \vdash \mathsf{M} : \sigma \rrbracket : \mathsf{Nat}(\llbracket \mathsf{\Gamma} \rrbracket, \llbracket \tau \rrbracket)$$

Arrow Type Semantis

Function types are interpreted as *exponential objects* and universal quantifications as *ends*

Consequently:

$$\llbracket \tau_1 \xrightarrow{k} \tau_2 \rrbracket (X, Y)$$

$$\mapsto \int_{X_1} \dots \int_{X_n} \llbracket \tau_2 \rrbracket (X, Y) (X_1, \dots, X_n)^{\llbracket \tau_1 \rrbracket (X, Y) (X_1, \dots, X_n)}$$

Take the primitive π_1 at kind k. To define its semantics, we would like to appeal to the cartesian structure of $[\![k]\!]$

But π_1 has an arrow type, whose semantics is a functor into $_{\rm SET}$

Thus, we must show that the semantics of an arrow type $\tau_1 \xrightarrow{k} \tau_2$ internalizes the morphisms between $[\![\tau_1]\!]$ and $[\![\tau_2]\!]$ in $[\![k]\!]$ as an object in SET

"Currying" for Arrow Types

$\llbracket k \rrbracket (X \times \llbracket \tau_1 \rrbracket, \llbracket \tau_2 \rrbracket) \simeq \operatorname{SET}(X, \llbracket \tau_1 \stackrel{k}{\longrightarrow} \tau_2 \rrbracket)$

Operational Model

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$$(M_1 \checkmark M_2) (\iota_1 N) \longrightarrow M_1 N$$

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Can we say something about how "good" this operational model is (e.g., preservation, progress, ...)

Conclusion

We designed a calculus that can capture many existing programming patterns for modularity

But, there's plenty to do still:

- $\bullet\,$ Categorical model is tied to ${\rm Set}$, would like to generalize
- More formal connection between categorical and operational model
- Increased expressiveness using generalized or adjoint folds